



TRAVELLING IN A MEWP AS AN OCCUPANT TOOLBOX TALK

OCCUPANT RESPONSIBILITIES

To stay safe and not distract the operator when the Mobile Elevating Work Platform (MEWP) is in motion.

WHAT TO LOOK OUT FOR

- Only enter the platform when required for the work activity.
- Only enter or exit the platform when instructed by the operator.
- Assess the area before entering and exiting the platform.
- Enter and exit the platform correctly using three points of contact and facing the MEWP.
- Always keep your hands and feet inside the platform until all MEWP functions have completely stopped.
- Be prepared for any sudden movements while the MEWP is in motion.
- Stay alert to potential pinch hazards when holding on to the guardrails.
- When a harness and lanyard is required, secure your lanyard to the designated anchor point as instructed by the operator.
- Follow any other instructions given by the operator.

WHAT SHOULD I DO?

- Confirm the operator has a valid IPAF PAL Card with the category for the machine they are operating.
- Be aware of what is happening around me.
- Assist when directed by the Nominated Ground Rescue Person(s) during a rescue.

WHO NEEDS TO KNOW?

This Toolbox talk applies to all individuals involved with MEWPs on a site:

- Occupant
- Operator
- Supervisor/site manager
- MEWP user (who has control of the use of the MEWP on site)
- Nominated Ground Rescue Person

REMEMBER

- Maintain clear communications with the MEWP operator.
- Follow the directions given by the MEWP operator.
- Alert the MEWP operator to hazards they might have missed.
- Do not interfere with the controls.
- Do not distract the MEWP operator while the MEWP is in motion.
- Be aware of your environment.
- Be aware of the rescue plan before entering the platform.
- Know the maximum number of occupants and overall load as specified by the MEWP manufacturer.



USEFUL REFERENCES

- Operators Safety Guide
- Relevant Manufacturer Operators' Manual
- Andy Access Keep Occupants Safe poster (available at www.ipaf.org/andyaccess)